



FINAL FANTASY XI
ONLINE

TetraMaster
FINAL FANTASY XI



PlayOnline™



PlayStation.2

THE FANTASY EXPANDS INTO A BRAND NEW ONLINE EXPERIENCE.



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 system, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your system and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PlayStation®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 systems with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

FINAL FANTASY®XI / PlayOnline™ / Tetra Master™ customer support

For customer support and technical support questions, please call the PlayOnline Information Center at (858)790-PLAY (7529). Phone support contact information is available in the PlayOnline Viewer's Service & Support section and on the PlayOnline.com website at <http://www.playonline.com>.

PlayStation®2 / HDD / Network Adaptor customer support

For technical support, installation or general questions regarding the PlayStation®2 computer entertainment system and its peripherals, please call 1-800-345-SONY (7669). Representatives are available Monday - Saturday 6AM - 8 PM and Sunday 7AM - 6:30 PM Pacific Standard Time or visit our website at <http://www.us.playstation.com>.



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STEP BY STEP

The following pages are designed to give easy step-by-step instructions to set up your HDD into the PlayStation®2 and access FINAL FANTASY XI, Tetra Master and PlayOnline. All of the software has already been pre-installed onto the HDD, but for your security, you will be asked to finalize the installation of PlayOnline and register the software.

STEP 1

INSTALL THE HDD INTO THE PLAYSTATION®2

The following instructions will help you install the internal hard disk drive (40GB) (for PlayStation®2)—or “HDD”.

Caution

- For safety reasons, do not connect the power plug for the PlayStation®2 system to an electrical outlet until installation is completed.
- The HDD has an exposed metal casing which may have sharp edges. To avoid injury, be careful when handling the HDD.
- Do not hold the HDD unit by the network adaptor alone. Always grasp the HDD by the rails, taking care not to touch the black protective covering, or the circuit board beneath.
- Do not move the PlayStation®2 system for thirty seconds after shutdown, as this may damage the HDD.

1. Remove the EXPANSION BAY cover or network adaptor (for PlayStation®2) (if installed) from the PlayStation®2 system rear.

To remove the expansion bay cover, use the indentation at the top of the cover as a finger grip to help pull it free from the system. After removing, keep the cover in a safe place for future use. To remove the network adaptor, refer to the Network Adaptor instruction manual.

2. Connect the network adaptor (for PlayStation®2) (sold separately) to the HDD.
 - Press in the two LOCK tabs of the HDD.
 - Hold the HDD with the black side facing down. Then fully insert the HDD power and data connectors of the network adaptor into the matching connectors of the HDD. Be sure to insert the connectors straight into each other to avoid bending the pins.

NOTE:

Never touch the circuit board surface or the metal parts of the connectors, as doing so may damage the HDD.



3. Insert the HDD unit straight into the expansion bay located on the rear of the PlayStation system.

- Insert the HDD into the expansion bay as shown.
- Press lightly on the front of the network adaptor until the HDD is fully inserted in the expansion bay.



4. Fasten the HDD unit to the PlayStation®2 system.

Turn the mounting screws of the network adaptor in a clockwise direction using a coin. Do not overtighten.

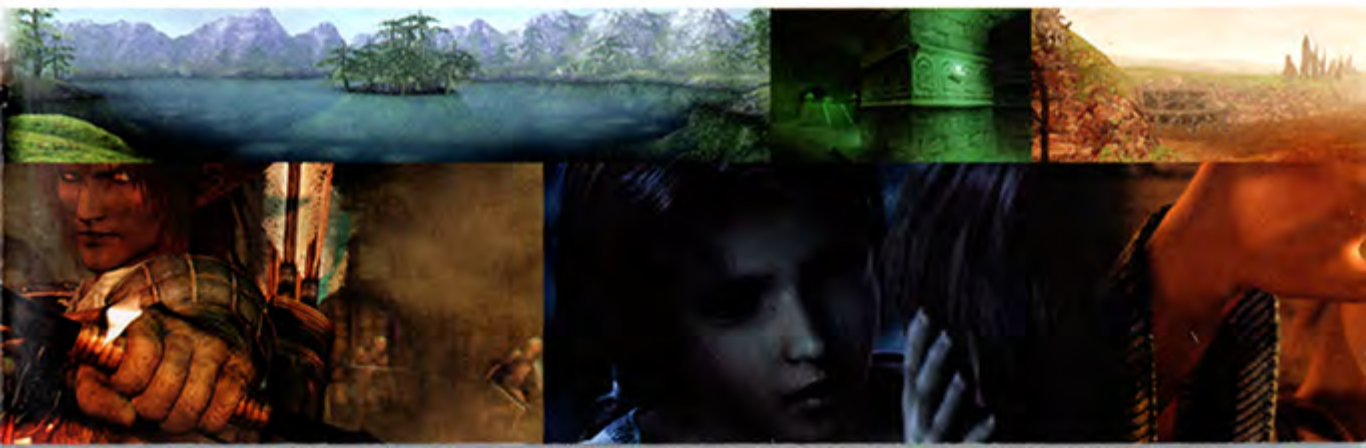
NOTES:

- Do not use a screwdriver to tighten the mounting screws.
- Do not fasten the mounting screws too tightly, as this may damage the screws or system.

5. Insert the power plug for the PlayStation®2 system into an electrical outlet.

6. Turn on the PlayStation®2 system using the MAIN POWER switch on the back of the system.

7. Press the  /RESET button on the front of the PlayStation 2 system, and check that the main menu appears.



STEP 2

FINALIZING THE INSTALLATION PROCESS

Although there is pre-installed content on the HDD, for security reasons you will have to finalize the installation process with your provided game discs. Follow the steps below to finalize your installation process.

1. Power up the PlayStation®2.
2. Insert the PlayOnline game disc into the PlayStation®2.

This will launch the PlayOnline software pre-installed onto your HDD.



STEP 3

SETTING UP PLAYONLINE™

To set up your PlayOnline account, you will need to provide your current network configuration and finalize the PlayOnline installation.

NOTE:

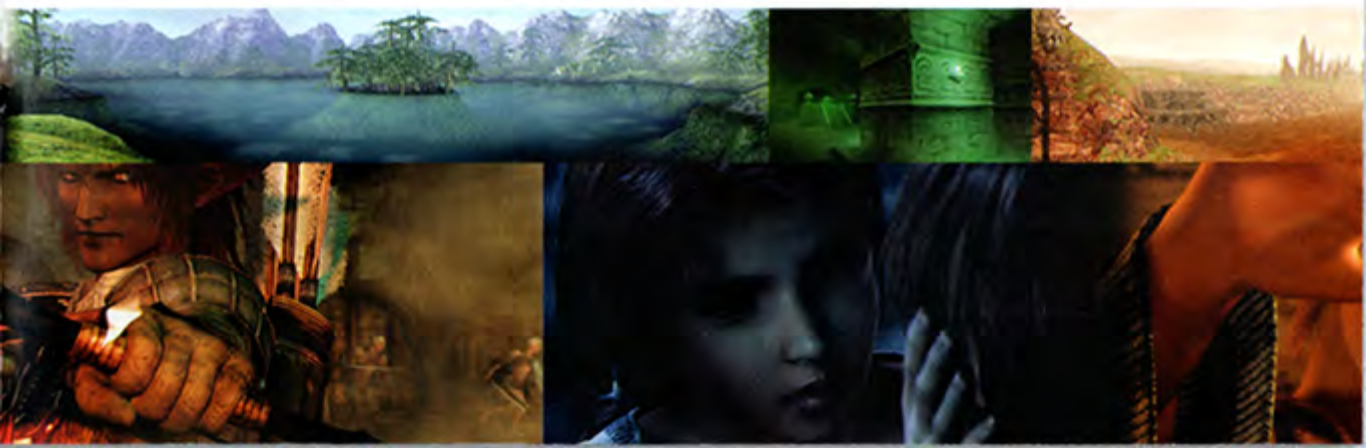
For detailed information about this process, see pages 11-27 in the FINAL FANTASY XI Game Manual.

1. **Set up your PlayStation®2 network configuration.**

You will be asked to provide information pertaining to your network configuration, which includes your ISP settings, DNS server or additional settings. This information will allow you access to PlayOnline from your PlayStation®2 system.

2. **Finalize PlayOnline installation.**

For security reasons, you will be asked to finalize the installation of PlayOnline onto your HDD. Once the installation is complete, you'll be prompted to remove the PlayOnline game disc. Once removed the PlayStation®2 system will power down.



STEP 4

ACCESSING PLAYONLINE™ & FINAL FANTASY® XI

Now that PlayOnline is completely installed on the HDD, you can easily access PlayOnline - without your PlayOnline game disc.

1. Turn on the PlayStation®2 system.

NOTE:

Do not insert a PlayStation or PlayStation®2 CD or DVD disc while powering up.

2. Select "Browser" from the main menu.
3. Highlight and select the "HDD" icon from the Browser screen.
4. Activate the "PlayOnline" icon to launch the PlayOnline software.
5. Register your PlayOnline account.

By using your PlayOnline Registration Code (found on back cover flap of the FINAL FANTASY XI Game Manual), you will be asked to provide information about yourself and your preferred billing method. During this process you will receive a PlayOnline ID and PlayOnline Mail address, both of which you will need to create passwords for.

NOTE:

Utilize the back cover flap of the FINAL FANTASY XI game manual to write down your personal PlayOnline information.

6. Log in to PlayOnline.

Using your password information for your "New User" account, log in to PlayOnline via the Login menu. If you'd like to change any of your user information or network settings, you can do so on this screen.



7. Select "Games" from the PlayOnline Menu.

Once the PlayOnline Menu appears, select "Games" to access FINAL FANTASY XI or Tetra Master.

8. Select FINAL FANTASY XI or Tetra Master.

9. Purchase a Content ID.

New players will receive a free 30 day trial period for PlayOnline services including FINAL FANTASY XI and Tetra Master. To play FINAL FANTASY XI or Tetra Master, you will be required to purchase a Content ID for each respective game. During this process, you will need your PlayOnline ID & PlayOnline password, as well as your FINAL FANTASY XI and Tetra Master registration codes (located in the back cover flap of the FINAL FANTASY XI Game Manual).

For more information, please see page 79 of the FINAL FANTASY XI Game Manual.

Also pre-installed with FINAL FANTASY XI is the expansion pack, "Rise of the Zilart" which was sold separately in Japan. You must also register the Rise of the Zilart registration code (located in the back cover flap of the FINAL FANTASY XI Game Manual) at this time.

IMPORTANT NOTE: Registering Expanded Services

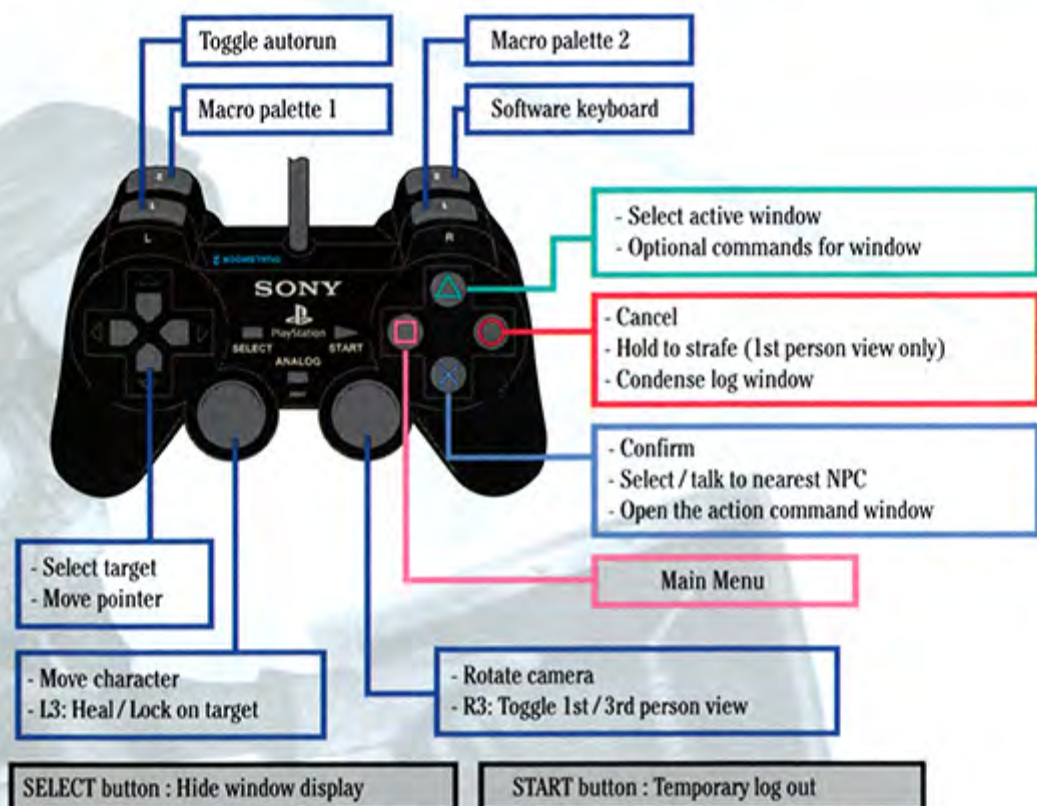
After you have purchased your first FINAL FANTASY XI Content ID, you MUST register and unlock the Rise of the Zilart expanded services. (You only have to register the Rise of the Zilart expansion once. There is no need to repeat this for each character Content ID you purchase.) There is no additional fee for registering a Rise of the Zilart Content ID. For more details, please refer to FINAL FANTASY XI: Rise of the Zilart on page 138 of the FINAL FANTASY XI game manual.

10. Return to the FINAL FANTASY XI or Tetra Master main page and select "Play."

Congratulations! You now have access to the PlayOnline, Tetra Master, and FINAL FANTASY XI software.



FINAL FANTASY® XI COMMANDS & SHORTCUTS



EMOTES		/muted	/slap
/amazed	/doubt	/no	/smile
/angry	/doze	/nod	/stagger
/blush	/farewell	/panic	/stare
/bow	/fume	/point	/sulk
/cheer	/goodbye	/poke	/surprised
/clap	/grin	/praise	/think
/comfort	/huh	/psych	/upset
/cry	/joy	/salute	/wave
/dance	/kneel	/shocked	/welcome
/disgusted	/laugh	/sigh	/yes

KEYBOARD SHORTCUTS (press [Ctrl] or [Alt] + key)

[a]	Autoattack on / off
[c]	Check target
[d]	Distance attack
[e]	Open Equipment menu
[g]	Give up (call for help)
[h]	Heal
[i]	Open Inventory
[j]	Job abilities
[l]	Linkshell chat mode
[m]	Magic list
[p]	Party chat mode
[r]	Reply to PC
[s]	Say chat mode
[t]	Tell chat mode
[v]	Toggle View
[w]	Weapon skills

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The names of characters appear in different colors to indicate their type:

Player character (white)

Friendly NPC (green)

Party member (lt. blue)

Monster fighting you or your party (red)

Monster fighting another PC (pink)

Monster fighting a PC who called for help (orange)

Anonymous PC (blue)

Monster (yellow)

Pet monster (lt. blue)

PC seeking party (purple)

COMMAND	ABBREVIATION	COMMAND	ABBREVIATION
/?		/linkshellmes	/smes
/? (command name)		set (message of the day)	
/alliancecommand	/acmd	level ls	
/assist	/as	level ps	
/attack	/a	level all	
/attackoff		/lockon	
/autogroup	/ag	/logout	
/automove		/magic (spell name)	/ma (spell name)
/autotarget		/map	
/bank		/mission	
/befriend (name)		/names	
/blacklist add (name)	/blist add (name)	/ninjutsu	/nin
/blacklist delete (name)	/blist delete (name)	/nominate	
/breaklinkshell	/breakli	/online	
/makelinkshell	/makeli	/away	
/chatmode (mode)	/cm (mode)	/busy	
/say (text)	/s (text)	/invisible	/hide
/shout (text)	/sh (text)	/partycmd (command)	/pcmd (command)
/tell (name) (text)	/t (name) (text)	leave	
/party (text)	/p (text)	add	
/linkshell (text)	/l (text)	kick	
/check	/c	breakup	
/clock		/pet	
/decline		/playtime	/playlog
/deliverybox		/pol	
/dig		/propose	
/dismount		/quest	
/echo (text)		/random	
/emote (text)	/em (text)	/range	/ra
/equip		/regionmap	/rmap
/fish		/search	/sea
/follow		/servmes	/smes
/friendlist	/flist	/shoot	
/garden		/sit	
/heal		/song	/so
/help	/h	/target	/ta
/helpdesk		/targetnpc	
/invite	/inv	/targetpc	
/item		/throw	
/jobability	/ja	/tribune	
/join		/ver	
/keyitem		/vote	
/layout		/wait (# seconds)	
		/weaponskill	/ws

Commands highlighted in green can be used even if character has fallen in battle.

FINAL FANTASY® XI FAQ

Q: What are Worlds?

A: FINAL FANTASY XI is a massively multi-player online role playing game (MMORPG) supporting players from around the globe. To ensure that hundreds of thousands of players can play online simultaneously, identical Vana'diels have been created on numerous servers. Each one of these servers is called a "World." When you create your first character, it will automatically be assigned to one of these Worlds. However, if you have a World Pass, you can specify the World in which you would like to play. The name of the World in which your character is playing will appear in the log window every time you log into the game. World Passes can be obtained in various places in the land of Vana'diel.

Q: How can I give a quest item to a specified NPC?

A: Target the appropriate NPC and select "Trade" from the main menu. Then, choose the item you wish to give and press the confirm button.

Q: How do I equip something?

A: Select "Equipment" from the main menu to display a screen with equipment slots. You can then equip weapons and armor by placing them in each of the slots. For example, select a location such as "Main Weapon," "Head," or "Body" and press the confirm button. The cursor will then move to the equipment list on the right side of the screen. The names of pieces of equipment that can be equipped will be highlighted. Select a piece of equipment to place it in the corresponding equipment slot.

Q: How do I form a party?

A: If you wish to be invited to join a party, select "Party" from the main menu, then select "Seek Party" to show an icon next to your name. If you wish to invite other players to join your party, target a character who is displaying the icon, press the confirm button, and select "Invite." The invited player can accept or decline the offer. If he or she selects "Join," the character will join your party.

Q: In a party, will the number of enemies defeated or amount of damage inflicted affect the experience points received?

A: Experience points and gil will be distributed to all party members within attack range, regardless of how many enemies each person defeats or how much damage each inflicted.

Q: How do I look for other party members?

A: Select "Party" from the main menu, then select "Find Member" to display a list of players in your area who are in "Seek Party" mode. To invite a player to join your party, select his or her name from the list, then select "Invite." You can also find potential party members by chatting with other players or targeting players who display the "Seek Party" icon beside their names.

Q: I can't talk in "/say" mode.

A: You may be stuck in "/tell" or "/party" mode. Target yourself and press the confirm button. Highlight the "Chat" command in the action command menu. Press the right directional button to bring up a selection of chat modes.

Q: What is healing?

A: If you aren't targeting anything, you can press the L3 button on the analog controller or Ctrl-H on the keyboard to begin a healing process that restores HP and MP over a period of time. If you are attacked at any time during the process, healing will stop. Press the above button or key again to stop the process yourself.

Q: There's a monster in front of me, but I can't attack it.

A: First, see if the monster is in attack mode. If the monster's name is pink, it is currently engaged in battle against another character or party. You cannot attack a monster that is already engaged by another character or party unless they issue a "Call for Help." If help is requested, the monster's name will turn orange and you will be able to attack. However, you will not receive any experience points for defeating the monster.

Q: My character suddenly lost the ability to run.

A: You may have accidentally switched to walk mode. This can be toggled by pressing the "/" key on the numeric keypad of the keyboard.

Q: What is the difference between the first-person and third-person perspectives?

A: The first-person perspective shows the world through the eyes of the character that you are controlling, so your character does not appear on the screen. In third-person view, your character does appear on the screen. This perspective allows you to control the game in a manner that is similar to previous games in the series.

Q: How can I invite another player to join my Friend List?

A: Select "Search" from the main menu, highlight the name of the other player character, and then select "Send Message." A text input window will appear. Enter the desired message and press the confirm button to send the message. You will then receive a "Message sent" message. Once the other player selects "Accept" or "Accept & Add," the name of the player character will appear on your Friend List.

A quicker method is to use the "/befriend" command. If you know the name of the player you want to invite, simply type "/befriend <player's name>" and the message will automatically be sent to that person.

BILLING FAQ

BILLING CYCLE OF PLAYONLINE™

Q: How often does PlayOnline charge my credit card for fee-based services?

A: Once a month, at the beginning of each calendar month. An exception applies when you have an overdue fee. Any overdue fees will immediately be charged and billed to your credit card.

Q: Will I see separate charges on my credit card statement for each Content ID or fee-based service to which I subscribe?

A: No. You will only see one charge on your statement. This charge may include Content ID fees for the month just started, the fees for Content IDs purchased and reactivated in the previous month and the fees for Content IDs carried over from a free trial period.

Q: Is there any way to find how much I will be charged on the next credit card bill?

A: Yes. There will be a pop-up message displayed for several days at the beginning of each month when you log in to PlayOnline. Follow the instructions in the message to find out how much your bill will be on the next statement.

Billing Period Following the End of Free Trial Period

Q: How did I get charged Content ID fees immediately after a free trial period?

A: Content ID fees for a fee-based service will be due upon completion of its thirty-day free trial period. Fees are due for the period beginning the first day after the end of the free trial period through the remainder of that month. Full monthly fees will be prorated based on the number of days remaining in the month and will be charged to your credit card in the following month.

Q: How will my fees be affected if I purchase, cancel, or reactivate my Content IDs after the end of a free trial period but within the same month?

A: All Content IDs for fee-based services that are active after the free trial period will be subject to the prorated fees described in the previous answer, regardless of the number of days they remain active in this period.

Q: What should I expect if I continue to use Content IDs for a fee-based service after the end of the month in which a free trial period ends?

A: You will see a charge from PlayOnline on your credit card statement that will include the fees for Content IDs that have been carried over from the free trial period and the fees for Content IDs for the month that has just started.

PlayOnline offers various tools to help answer your questions about fees and billing as well as other useful information about its features and games. You can access many of them from the Service & Support section of the PlayOnline main menu. Please take a moment to familiarize yourself with these tools before contacting the PlayOnline Information Center. For more information, please refer to the agreements, Q&A database and glossary available on PlayOnline or related sections in your manual. You can also refer to the related sections of the PlayOnline.com website.

LIMITED WARRANTY

Sony Computer Entertainment America (SCEA) warrants to the original purchaser of this SCEA product that this software is free from defects in material and workmanship of a period of ninety (90) days from the original date of purchase. SCEA agrees for a period of ninety (90) days either repair or replace, at its option, the SCEA product. You must call 1-800-345-SONY to receive instructions to obtain repair/replacement services.

This warranty shall not be applicable and shall be void if the defect in the SCEA product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE SCEA. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL SCEA BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE SCEA SOFTWARE PRODUCT.

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SQUARE ENIX.



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